

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
General style=Vulnerability dependent, can be 4 cards NV against VUL at 1 level
Responses: Jump raise-preemptive – Transfer advances after 1M overcall
Takeout style=Vulnerability dependent, can be light/shape
Reopen aggressively
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, systems on, 1NT in the balancing seat is 11-17
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: aggressive NV vs V or when partner is PH
2-Suit: aggressive NV vs V or when partner is PH
Jump to 2NT is two lowest
Reopening: 2 level jump reopening 12-16 6 card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1C) 2C is natural, (1C) 2D or (1D) 2D are both majors
(1H) 2H and (1S) 2S are other major + minor
After M+m 2 suiter,
VS. NT (vs. Strong/Weak; Reopening;PH)
X: D+S // WK (does not include 15): PEN
2C: D or H+S // WK: MM 54+, then 2D asks preference
2D: H or S+C // WK: Multi: 6H or 6S
2H: S or C+D // 5+H + m
2S C or D+H // 5+S +m
2N C+H // Minors
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout double against preempts through 5S
(2M) 4m is m+oM GF, (2M) 3M 5oM+5m NF, (2M) 2N sys on
(3m) 3N 4C range ask and xfers, (3M) 3N transferring to M is ST in oM; 4 of a suit shows that suit and higher
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Against art 1C/2C, 2NT/3NT shows rounded suits, X shows pointed suits.
Starting with 1NT, shows suit above (forced relay) OR both suits after relay
EX: 2D forces 2H, shows hearts OR spades and clubs- 2H spades or minors
OVER OPPONENTS' TAKEOUT DOUBLE
System on after 1C (X) and 1N (X)
After 1D (X) XX shows H and 1H shows S
Transfers after 1M (X)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd from touch honors, 3 rd /5 th	Top from touching honors	
NT	2 nd from touching honors unless 3 or fewer cards in suit	Top from touching honors	
Other: Vs NT, upside attitude for led suit on trick 2 when relevant			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AK	Ax, AK, AKx	
King	AKx+, Kx	AKxx+, Kx, KQx	
Queen	KQx+, Qx	QJx, KQxx+, Qx	
Jack	QJx+, Jx	JTx, QJxx+, Jx	
10	JTx+, Tx	T9x, Jtxx+, Tx	
Hi-X	xXx, Xx, Xxxx, xXxx	Xxx, xXx, Xxxx, xXxx	
Lo-X	Hxx+	Hxx+	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att	Ct	Att
Suit 2	Ct/SP	SP	SP
3	Ct/SP	SP	
1	Att	Ct	Att
NT 2	Ct/SP	SP	SP
3	Ct/SP	SP	
Signals (including Trumps): High low in trumps asks for ruff, flexible signals depending on evaluation of auction hand and dummy			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Generally aggressive, doesn't necessarily both 3+ cards in unbid suit, reopen often			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: Green
United States U31
PLAYERS: Jeffrey Schwartz – Benjamin Compa
SYSTEM SUMMARY
Transfers over 1C that shows 2+C. Light openings with natural bidding.
1D is natural and can be balanced
1NT is 14-16 1/2 any vul, 3NV and 15-17 3VUL and 4th seat any vul
2D is Flannery, showing 11-15 HCP 4S5+H
2C is strong. Preempts at all levels can be quite aggressive. 2 level NV can be 5 card suits
1NT Openings: 1NT is 14-16 1/2 any vul, 3NV and 15-17 3VUL and 4th seat any vul
2 OVER 1 Responses:
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D is Flannery, showing 11-15 HCP 4S5+H
Preempts at all levels can be quite aggressive. 2 level NV can be 5 card suits
Transfers over 1C so 1C 1D shows H and 1C 1H shows S
1H-P-1S is like a forcing NT
1m-P-2H is 3 way bid that is mixed in m, inv other m, or inv NT
1m-P-2d is preemptive in a major
SPECIAL FORCING PASS SEQUENCES
When in GF auction
IMPORTANT NOTES
Psychics: Rare, but very liberal 3 rd seat openings/preempts

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		2	4H	open most 11s, promises 2+ clubs.	1D 4+H 1H 4+S 1S 5+D or 6-8- bal 1NT 8+-10 bal 2C GF in C 2D 6H/S WK 2H 3 way: 5+C 7-9 HCP, BAL INV, or om INV, setting trump 2S LR in C 2N Bal GF 13-14 or 18+ 3C WK in C 3D/H/S SPL 12-14 3NT BAL 15-17, 4C WK in C 4D/H/S void SPL 12-14, next step 01122	Accepting TRF shows 3+ fit, 1NT rebid is MIN Reverses; 1C 1R 3R-1 is any MIN SPL 1C 1R 2N range dependent MAX BAL 1C 1X 1Y 2C INV and 2DGF ; See SUPP Pg 2	Systems on wherever possible see SUPP Pg 1-3 for details 1C 1R (Bid) X or XX is 3 card support 1C (2H) 3S is 6+S GF	
1♦		4	4H	open most 11s, promises 4+ diamonds	1H 4+H 1S 4+S 1NT 6+-10 bal 2D GF in D 2H 3 way: 5+D 7-9 HCP, BAL INV, or om INV, setting trump 2S LR in D 2N Bal GF 13-14 or 18+ 3D WK in D 3H/S SPL 12-14 3NT BAL 15-17 4D WK in D 4H/S void SPL 12-14, next step 01122			
1♥		5 (4)	4D	open most 11s, 5 card major (4 in 3rd/4th seat)	After 1H: 1S is forcing artificial 1 round, 2N jacyby, 3C 4card limit, 3D 4 card 7-10, 3S mini splinter, 3NT spade splinter, 4C/D splinter, 4S kickback	Gazzilli after 1H-1S and 1S-1NT, Serious 3S/3N in 2/1 auctions and when available	Xfers after 1M-X	
1♠		5 (4)	4D	open most 11s, 5 card major (4 in 3rd/4th seat)	After 1S, 1NT semiforcing, 2N jacyby, 3C 6+ H INV, 3D 4card limit, 3H 4card 7-10, 3N mini splinter, 4C/D/H splinter,	Jacyby2N: 3C shortness, 3D 5422, 3M minimum, 3oM 7222, 4m M+m, 4M STOP		
INT				14-16 1st-3rd seat NV, 1st-2nd seat V - 15-17 3rd seat V, 4th seat	Transfers, 2S range ask/clubs, 2N diamonds/minors, 3C puppet(lowinfo), 3D S splinter, 3H H splinter, 3S GF in minors, 4C Gerber, Texas transfers, 4S 5m332 quant inv	After 2C-2D: 2H is p/c, 2S is inv /w 5S After 2C-2M: 3OM GF fit with shortness, 4C RKC 1430, 4D quant with fit, 4N quant no fit After xfer: Super accept 3M 4fit max, 2N best possible 3fit, new suit by opener is super accept with doubleton, otherwise opener bid 2M, then xfer over xfer		
2♣	X				2D waiting, other natural (forward going, at least good 6 points)	2D: game ordered kokish, 3M is 4M+longer dia	X is weakest hand, pass intermediate	
2♦					2N ask, 3D slam try	2N: 3C/D 3 card, 3H bal min, 3S bal max, 3N 6 hearts, 4C/D 4 card, 4H 6H/5S; 3D: 3H relay, cuebids for hearts, bid 3S first initiates spade cuebid sequence		
2♥		5		Preemptive, light NV	2N ogust, new suit non-forcing if NV, 4C 01122 KC	2N: 3C 5 card suit, 3d/h/s bad/med/good	Xfers after X, can be lead-directional	
2♠		5		Preemptive, light NV	2N ogust, new suit non-forcing if NV, 4C 01122 KC	2N: 3C 5 card suit, 3d/h/s bad/med/good	Xfers after X, can be lead-directional	
2NT								
3♣		6		Preemptive, light NV	4D 01122 KC			
3♦		6		Preemptive, light NV	4C 01122 KC			
3♥		6		Preemptive, light NV	4C 01122 KC			
3♠		6		Preemptive, light NV	4C 01122 KC			
3NT	X							
4♣		6		Preemptive, light NV				
4♦		6		Preemptive, light NV				
4♥		6		To play				
4♠		6		To play				
5♣		7						
5♦		7						
HIGH LEVEL BIDDING								
							Kickback, so one step above the trump suit is 1430 keycard at 4 level Exclusion 01122 - Over interference, X=first step, pass=is second step	